

# Single-shot simulations of dynamic quantum many-body systems

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**Single experimental shots of ultracold quantum gases sample the many-particle probability distribution. In a few cases such single shots could be successfully simulated from a given many-body wavefunction<sup>1–4</sup>, but for realistic time-dependent many-body dynamics this has been difficult to achieve. Here, we show how single shots can be simulated from numerical solutions of the time-dependent many-body Schrödinger equation. Using this approach, we provide first-principle explanations for fluctuations in the collision of attractive Bose-Einstein condensates (BECs), for the appearance of randomly fluctuating vortices and for the centre-of-mass fluctuations of attractive BECs in a harmonic trap. We also show how such simulations provide full counting distributions and correlation functions of any order. Such calculations have not been previously possible and our method is broadly applicable to many-body systems whose phenomenology is driven by information beyond what is typically available in low-order correlation functions.**

A postulate of quantum mechanics states that the positions  $\mathbf{r}_1, \dots, \mathbf{r}_N$  of  $N$  particles measured in an experiment are distributed according to the  $N$ -particle probability density  $P(\mathbf{r}_1, \dots, \mathbf{r}_N) = |\Psi(\mathbf{r}_1, \dots, \mathbf{r}_N)|^2$ , where  $\Psi(\mathbf{r}_1, \dots, \mathbf{r}_N)$  is the many-body wavefunction of the system. In many experiments the positions of individual particles cannot be measured directly. Ultracold atom experiments provide a rare exception to this rule, which is why we focus on ultracold atoms in the following, but the concept is completely general. If  $\Psi(\mathbf{r}_1, \dots, \mathbf{r}_N)$  is known, single experimental shots can be simulated by drawing the positions of all particles from  $P(\mathbf{r}_1, \dots, \mathbf{r}_N)$ , which results in a vector of positions  $(\mathbf{r}'_1, \dots, \mathbf{r}'_N)$  that we refer to as a single shot. This has been realized for time-invariant many-body systems<sup>1–4</sup>. However, for time-dependent many-body systems it has remained a challenge. The difficulty stems from the fact that the functional form of the wavefunction is generally not known in many-body dynamics.

Attempts at simulating single shots have been reported in the context of semiclassical dynamics: several authors have interpreted classical trajectories obtained within the truncated Wigner approximation as individual realizations of experiments<sup>5,6</sup>. Under the strict condition that the Wigner function is non-negative, some authors consider this interpretation plausible<sup>7</sup> or have fewer objections to it<sup>8</sup>. Here we show that this interpretation must also be dismissed for positive Wigner functions (see Supplementary Information). Although quantum Monte Carlo algorithms<sup>9</sup> sample the  $N$ -particle probability to obtain lower ground state energies, for time-dependent many-body systems not even the nodal structure of the wavefunction is known in advance, and hence quantum Monte Carlo methods are less suited. For further details see Supplementary Information.

For sampling  $P(\mathbf{r}_1, \dots, \mathbf{r}_N)$  it helps to realize that

$$P(\mathbf{r}_1, \dots, \mathbf{r}_N) = P(\mathbf{r}_1)P(\mathbf{r}_2|\mathbf{r}_1) \times \dots \times P(\mathbf{r}_N|\mathbf{r}_{N-1}, \dots, \mathbf{r}_1) \quad (1)$$

where, for example,  $P(\mathbf{r}_2|\mathbf{r}_1)$  denotes the conditional probability to find a particle at  $\mathbf{r}_2$  given that another one is at  $\mathbf{r}_1$ . First,  $\mathbf{r}'_1$  is drawn from  $P(\mathbf{r}_1)$ , then  $\mathbf{r}'_2$  from  $P(\mathbf{r}_2|\mathbf{r}'_1)$ , then  $\mathbf{r}'_3$  from  $P(\mathbf{r}_3|\mathbf{r}'_2, \mathbf{r}'_1)$  and so on. Note that a histogram of a single shot  $(\mathbf{r}'_1, \dots, \mathbf{r}'_N)$  is analogous to an image obtained in an experiment. Here we provide an algorithm to simulate single shots from any  $N$ -boson wavefunction  $|\Psi\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}|\mathbf{n}\rangle$ , where  $|\mathbf{n}\rangle = |n_1, \dots, n_M\rangle$  are configurations constructed by distributing  $N$  bosons over  $M$  orbitals  $\phi_i$  (see Methods and Supplementary Information). In the following we show how single-shot simulations provide insights into strongly correlated many-body systems. The wavefunctions are obtained by numerically solving the time-dependent many-body Schrödinger equation  $i(\partial/\partial t)|\Psi\rangle = \hat{H}|\Psi\rangle$  using the multiconfigurational time-dependent Hartree method for bosons (MCTDHB; refs 10–12). Here,

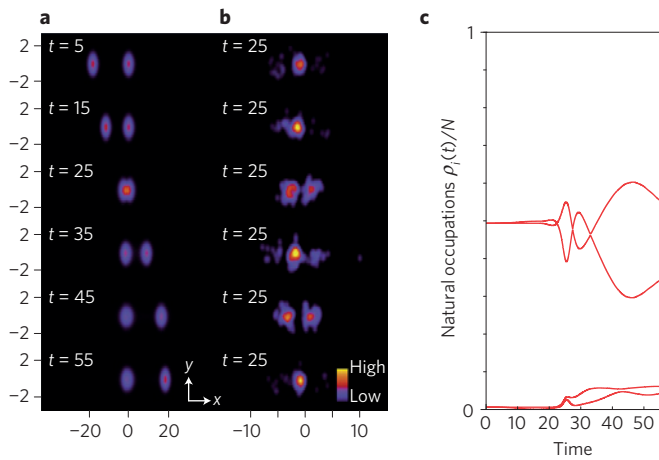
$$H = \sum_{i=1}^N -\frac{1}{2} \frac{\partial^2}{\partial \mathbf{r}_i^2} + V(\mathbf{r}_i) + \lambda_0 \sum_{i<j} \delta_{\epsilon}(\mathbf{r}_i - \mathbf{r}_j) \quad (2)$$

denotes a general many-body Hamiltonian in  $D$  dimensions with an external potential  $V(\mathbf{r})$  and a regularized contact interaction  $\delta_{\epsilon}(\mathbf{r}) = (2\pi\epsilon^2)^{-D/2} e^{-r^2/2\epsilon^2}$ . The mean-field parameter  $\lambda = \lambda_0(N-1)$  characterizes the interaction strength (see Methods).

We briefly recall that a BEC is condensed if its reduced single-particle density matrix has one non-zero eigenvalue of order  $N$  (ref. 13). The eigenvalues  $\rho_1 \geq \rho_2 \geq \dots$  are known as natural occupations, the eigenvectors as natural orbitals. A BEC is fragmented if more than one natural occupation is of order  $N$  (ref. 14) (see Methods). Fully condensed states, that is, states with  $\rho_1 = N$ , are of the form  $\phi(\mathbf{r}_1)\phi(\mathbf{r}_2) \times \dots \times \phi(\mathbf{r}_N)$ . All particle detections are then independent of each other, because every conditional probability in equation (1) is given by  $|\phi(\mathbf{r})|^2$ . Single shots of such states merely reproduce the single-particle density  $\rho(\mathbf{r}) = N|\phi(\mathbf{r})|^2$ . Gross-Pitaevskii (GP) mean-field states are of this form. For any other type of state, each conditional probability in (1) depends on the values of the previously detected particles and single shots do not reproduce the single-particle density.

As a first example we investigate a collision between independent, attractively interacting condensates that collide in  $D=2$  spatial dimensions—that is,  $\mathbf{r} = (x, y)$  in an elongated trap  $V(\mathbf{r})$  with a flat bottom (see Methods for details of the trap). On the GP mean-field level, such BECs are known to pass through or bounce off each other, depending on the value of the relative phase<sup>15</sup>. GP mean-field theory assumes the many-body state to be fully condensed at all times.

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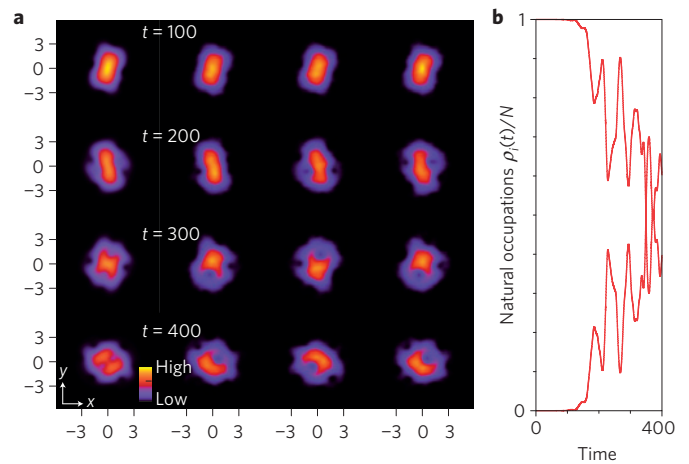
**Figure 1 | Collision of independent attractively interacting condensates.**

Two independent attractively interacting condensates collide in an elongated trap in two spatial dimensions. **a**, Single-particle density at different times. The condensates approach each other without spreading, and bounce off one another. **b**, Random samples of the  $N$ -particle probability density (single shots) at the time of the collision. Shown are histograms of the positions of the particles in each shot. Correlations lead to either a single strongly localized density maximum containing practically all particles or two smaller maxima containing about half the particles each. **c**, Fragmentation of the condensate as a function of time. The initial state is two-fold fragmented with  $\rho_1/N = \rho_2/N = 49.4\%$ . During the collision, two additional natural occupations become significantly occupied and the system can no longer be separated into two independent condensates. Parameter values:  $N = 100$  bosons. Interaction strength  $\lambda = -5.94$ . See text for details. All quantities shown are dimensionless.

However, for experimentally relevant strongly interacting states, the mean-field description is fundamentally inconsistent: interactions erode the structure of the ansatz state on a timescale which is fast compared to the collision time; fully condensed attractive BECs that are spread out over large distances are not stable and fragment quickly<sup>16</sup>. We therefore choose a more stable initial state consisting of two independently created attractive BECs of 50 bosons each. It is impossible to define a relative phase for such BECs (ref. 17). Specifically, we use  $\lambda = -5.94$  as an interaction strength, which is about 2% above the threshold for collapse of the ground state of all  $N = 100$  bosons. The initial state is prepared by computing the many-body ground state of 50 bosons in the trap using  $M = 2$  orbitals and imaginary time propagation. A copy of the ground state is placed off-centre at  $\mathbf{r} = (-19.8, 0)$ . The resulting initial state is fragmented with natural occupations  $\rho_1/N = \rho_2/N = 49.4\%$ ,  $\rho_3/N = \rho_4/N = 0.6\%$ , and is subsequently propagated in time.

Figure 1a shows the single-particle density at different times. The condensates approach each other without spreading significantly, collide and separate again. During the collision the single-particle density exhibits two maxima, such that the condensates seem to bounce off each other. However, single shots at the time of the collision reveal a different result (see Fig. 1b). In about half of all shots a strongly localized density maximum is visible, whereas in the other half two smaller well-separated maxima appear. We stress that at no point was a (possibly random) phase relationship between the colliding parts assumed. In fact, such an assumption would be at variance with quantum mechanics<sup>17</sup>.

Figure 1c shows the natural occupations of the system. Until the collision the natural occupations remain close to their initial values, which reflects the stability of the initial state. However, during the collision, two additional natural orbitals become occupied, indicating a build-up of even stronger correlations. As a



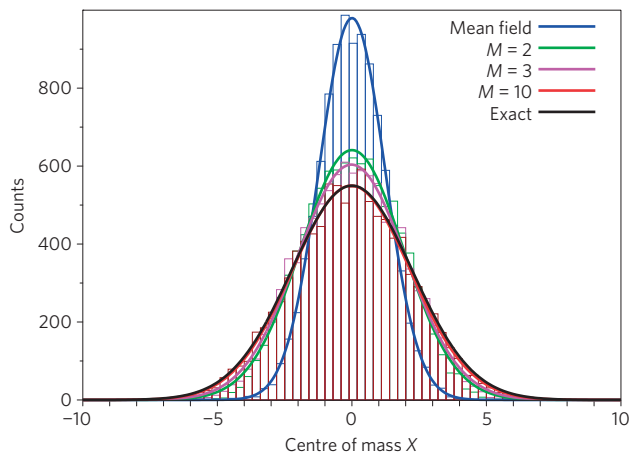
**Figure 2 | Fluctuating vortices.** A repulsive condensate in the ground state of a harmonic trap is stirred by a rotating potential in two spatial dimensions. Over the course of time the system fragments and, in single shots, many-body vortices appear at random positions. **a**, First column: single-particle density at different times. Second to fourth column: single shots at the same times. **b**, Fragmentation of the condensate as it is stirred. While the system is condensed, single shots and the single-particle density look alike. When the system is fragmented, vortices appear at random positions. Parameter values:  $N = 10,000$ . Interaction strength:  $\lambda = 17$ . See text for details. All quantities shown are dimensionless.

consequence, after the collision the system can not be separated into two independent condensates.

Note that in a recent experiment similar fluctuations during the collision of two attractive BECs were observed<sup>18</sup>. However, the initial state was prepared very differently, namely by splitting a single BEC in two instead of preparing two independent BECs. Whether the BEC was fragmented or not in that experiment is not clear. Moreover, the BEC was then imaged multiple times in a partially destructive way during the dynamics. The impact that partially destructive measurements have on a BEC depend strongly on the quantum state the atoms are in. We discuss such partially destructive measurements in the Supplementary Information.

In the previous example already the initial state required going beyond GP mean-field theory. We now demonstrate how single-shot simulations explain fluctuating many-body vortices that emerge dynamically from a GP mean-field initial state. Quantized vortices are a hallmark of GP mean-field theory and typically exhibit a density node at the centre of the vortex<sup>19</sup>. Moreover, they appear from some critical rotation velocity of the condensate onwards<sup>19</sup>. However, it recently became clear that stirring a BEC can also lead to many-body vortices far below the mean-field critical velocity. These many-body vortices typically have a finite single-particle density at the centre, such that the vortex is barely visible<sup>4,20,21</sup>. We now demonstrate how such vortices form dynamically and, similar to their mean-field counterparts, exhibit a vanishing density in single shots of an experiment.

Consider the ground state of a repulsively interacting BEC of  $N = 10,000$  bosons in a two-dimensional (2D) harmonic trap with  $\omega_x = \omega_y = 1$  at an interaction strength  $\lambda = 17$ . The many-body ground state using  $M = 2$  orbitals is practically fully condensed, with  $\rho_1/N = 99.99\%$ , and therefore described well by GP mean-field theory. We then switch on a time-dependent stirring potential  $V_s(\mathbf{r}, t) = (1/2)\eta(t)[x(t)^2 - y(t)^2]$  that imparts angular momentum onto the BEC. Here  $x(t)$  and  $y(t)$  vary harmonically and the amplitude  $\eta(t)$  is linearly ramped up from zero to a finite value, kept there for some time and ramped back down again to zero (see Methods).



**Figure 3 | Full counting distribution of the centre-of-mass operator.** Shown are 10,000 random samples of the centre-of-mass operator of the ground state of an attractively interacting condensate in one spatial dimension. The centre-of-mass fluctuations of the mean-field result (blue) are significantly smaller than those of the many-body results where the bosons are allowed to occupy  $M=2, 3, 10$  (green, magenta, red) orbitals. The  $M=10$  result coincides with the exact analytical result (black). Parameter values:  $N=10$  bosons; interaction strength  $\lambda=-0.423$ , trap frequency  $\omega_x=1/100$ . All quantities shown are dimensionless.

Figure 2a shows the density together with single shots at different times. The evolution of the natural occupations is shown in Fig. 2b. While the system is condensed, single shots reproduce the single-particle density, as expected for a condensed state. However, over the course of time an additional natural orbital becomes occupied and the BEC becomes fragmented. The outcome of single shots fluctuates more and more, and vortices appear at random locations, with no significant density at the vortex core.

The previous examples have demonstrated that low-order correlation functions, such as the single-particle density, can provide an inappropriate picture of the physical outcomes of single shots of an experiment. Even second-order correlations would not have been sufficient to predict the outcomes in the examples above. As a last example we demonstrate the importance of  $N$ th order correlations and the possibility to obtain full distribution functions using single-shot simulations. For this purpose we consider a seemingly simple system consisting of  $N$  attractively interacting bosons in a harmonic trap in one dimension—that is,  $D=1$  and  $\mathbf{r}=x$ .

Independent of the type of the interaction between the bosons and its strength  $\lambda$ , the exact wavefunction of the centre-of-mass coordinate  $X=(1/N)\sum_i x_i$  of the many-body ground state is given by a Gaussian  $\Psi_{\text{mb}}(X)=(\sqrt{\pi}X_{\text{mb}})^{-1/2}e^{-X^2/2X_{\text{mb}}^2}$ , with  $X_{\text{mb}}=1/\sqrt{N\omega_x}$  (ref. 22). For increasingly strong attractive interaction one expects the bosons to localize near the centre of the trap. However, note that  $\Psi_{\text{mb}}(X)$  is independent of the interaction and delocalizes entirely in the limit  $\omega_x \rightarrow 0$ . On the other hand, if one calculates the ground state using GP mean-field theory, the variance of the centre-of-mass coordinate is simply  $X_{\text{mf}}^2=(1/N^2)\sum_i \sigma_{\text{mf}}^2=\sigma_{\text{mf}}^2/N$ , where  $\sigma_{\text{mf}}^2=\langle\phi_{\text{mf}}|x^2|\phi_{\text{mf}}\rangle^{1/2}$  and  $\phi_{\text{mf}}(x)$  is the mean-field orbital.

The widths  $X_{\text{mb}}$  and  $X_{\text{mf}}$  of the centre-of-mass distribution are generally very different. Even going to large particle numbers does not change this discrepancy: for small values of  $\omega_x$  or for strong attractive interaction, the mean-field orbital  $\phi_{\text{mf}}(x)$  approaches a soliton  $\sim\sqrt{\lambda/4\text{sech}(\lambda x/2)}$  and  $\sigma_{\text{mf}}^2=\pi/(\sqrt{3}|\lambda|)$ —that is, the width of the mean-field centre-of-mass wavefunction becomes  $X_{\text{mf}}=\pi/(\sqrt{3N}|\lambda|)$ , whereas  $X_{\text{mb}}=1/\sqrt{N\omega_x}$ . The width  $X_{\text{mb}}$  can then exceed  $X_{\text{mf}}$  regardless of  $N$  by any amount. The difference between the two is entirely due to correlation effects that are not captured by mean-field theory.

To illustrate this point we compute the many-body ground state of  $N=10$  attractively interacting bosons in a harmonic trap,  $\omega_x=1/100$ , in one dimension at an interaction strength  $\lambda=-0.423$  using imaginary time propagation for different numbers of orbitals. From the obtained ground states we generate 10,000 single shots to obtain the full distribution function of the centre-of-mass coordinate. Figure 3 shows fits to the respective histograms of the centre-of-mass distributions together with the exact analytical result. The many-body result for  $M=10$  orbitals is indistinguishable from the exact result and significantly broader than the mean-field ( $M=1$ ) result. The full counting distribution of the centre of mass can thus be obtained by means of single-shot simulations. In the present example the many-body correlations are the cause of the onset of the delocalization of the ground state.

## Methods

Methods and any associated references are available in the [online version of the paper](#).

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### Author contributions

K.S. and M.K. conceived the ideas and designed the study. K.S. developed the algorithm and carried out the simulations. K.S. and M.K. wrote the paper.

### Additional information

Supplementary information is available in the [online version of the paper](#). Reprints and permissions information is available online at [www.nature.com/reprints](http://www.nature.com/reprints). Correspondence and requests for materials should be addressed to K.S.

### Competing financial interests

The authors declare no competing financial interests.

Methods

**Bose–Einstein condensation.** For an  $N$ -boson state  $|\Psi\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}(t)|\mathbf{n}\rangle$  and a bosonic field operator  $\hat{\Psi}(\mathbf{r}) = \sum_j \hat{b}_j \phi_j(\mathbf{r})$  the reduced single-particle density matrix is defined as

$$\rho^{(1)}(\mathbf{r}|\mathbf{r}') = \langle \Psi | \hat{\Psi}^\dagger(\mathbf{r}') \hat{\Psi}(\mathbf{r}) | \Psi \rangle = \sum_{ij} \rho_{ij} \phi_i^*(\mathbf{r}') \phi_j(\mathbf{r}) \quad (3)$$

with  $\rho_{ij} = \langle \Psi | \hat{b}_i^\dagger \hat{b}_j | \Psi \rangle$ . By diagonalizing  $\rho_{ij}$  one obtains  $\rho^{(1)}(\mathbf{r}|\mathbf{r}') = \sum_i \rho_i \phi_i^{\text{NO}}(\mathbf{r}) \phi_i^{\text{NO}*}(\mathbf{r}')$ . The eigenvalues  $\rho_i \geq \rho_2 \geq \dots$  satisfy  $\sum \rho_i = N$  and are known as natural occupations, the eigenvectors  $\phi_i^{\text{NO}}(\mathbf{r})$  as natural orbitals. If there is only one eigenvalue  $\rho_1 = \mathcal{O}(N)$  the BEC is condensed<sup>13</sup>, if more than one  $\rho_i = \mathcal{O}(N)$  the BEC is fragmented<sup>14</sup>. The diagonal  $\rho(\mathbf{r}) \equiv \rho^{(1)}(\mathbf{r}|\mathbf{r} = \mathbf{r})$  is the single-particle density of the  $N$ -boson wavefunction.

**Single-shot algorithm.** Here we show how single shots can be simulated from a general  $N$ -boson wavefunction expanded in  $M$  orbitals  $|\Psi\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}|\mathbf{n}\rangle$ , where  $|\mathbf{n}\rangle = |n_1, \dots, n_M\rangle$  and  $\sum_{i=1}^M n_i = N$ . The special case  $M = 2$  has been treated in earlier works<sup>1,3,4</sup>. The goal is to draw the positions  $\mathbf{r}'_1, \dots, \mathbf{r}'_N$  of  $N$  bosons from the probability distribution  $P(\mathbf{r}_1, \dots, \mathbf{r}_N)$ . We achieve this by evaluating the conditional probabilities in (1).

For this purpose we define reduced wavefunctions

$$|\Psi^{(k)}\rangle = \begin{cases} |\Psi\rangle, & \text{if } k = 0 \\ \mathcal{N}_k \hat{\Psi}(\mathbf{r}'_k) |\Psi^{(k-1)}\rangle, & \text{if } k = 1, \dots, N - 1 \end{cases} \quad (4)$$

of  $n = N - k$  bosons with normalization constants  $\mathcal{N}_k$ . The respective single-particle densities are given by  $\rho_k(\mathbf{r}) = \langle \Psi^{(k)} | \hat{\Psi}^\dagger(\mathbf{r}) \hat{\Psi}(\mathbf{r}) | \Psi^{(k)} \rangle$  and  $\mathcal{N}_k = \rho_{k-1}(\mathbf{r}'_{k-1})^{-1/2}$ . The first position  $\mathbf{r}'_1$  is drawn randomly from the distribution  $P(\mathbf{r}) = \rho_0(\mathbf{r})/N$ . Assuming that positions  $\mathbf{r}'_2, \dots, \mathbf{r}'_1$  have already been drawn, the conditional probability density for the next particle  $P(\mathbf{r}|\mathbf{r}'_2, \dots, \mathbf{r}'_1) = P(\mathbf{r}, \mathbf{r}'_2, \dots, \mathbf{r}'_1)/P(\mathbf{r}'_2, \dots, \mathbf{r}'_1)$  is given by

$$P(\mathbf{r}|\mathbf{r}'_2, \dots, \mathbf{r}'_1) \propto \rho_k(\mathbf{r}) \quad (5)$$

because  $P(\mathbf{r}'_2, \dots, \mathbf{r}'_1)$  is a constant. The problem is thus reduced to obtaining the wavefunction  $|\Psi^{(k)}\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}^{(k)}|\mathbf{n}\rangle$  from the wavefunction  $|\Psi^{(k-1)}\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}^{(k-1)}|\mathbf{n}\rangle$ , where the sums over  $\mathbf{n}$  run over all configurations of  $n$  and  $n + 1$  bosons, respectively. Defining  $\mathbf{n}^q = (n_1, \dots, n_q + 1, \dots, n_M)$  one finds from (4) that

$$C_{\mathbf{n}}^{(k)} = \mathcal{N}_k \sum_{q=1}^M \phi_q(\mathbf{r}'_k) C_{\mathbf{n}^q}^{(k-1)} \sqrt{n_q + 1} \quad (6)$$

Using (6) in a general  $M$ -orbital algorithm requires an ordering of the  $\binom{n+M-1}{n}$  configurations  $|\mathbf{n}\rangle$  for all particle numbers  $n = 1, \dots, N$ . Combinadics<sup>11</sup> provide such an ordering by assigning the index

$$J(n_1, \dots, n_M) = 1 + \sum_{i=1}^{M-1} \binom{n+M-1-i-\sum_{j=1}^i n_j}{M-i} \quad (7)$$

to each configuration  $|\mathbf{n}\rangle$ . Using (7) all coefficients  $C_{\mathbf{n}}^{(k)}$  can then be obtained by evaluating the sums in (6) and  $\mathcal{N}_k$  is determined by normalization. Using the coefficients  $C_{\mathbf{n}}^{(k)}$  we evaluate  $\rho_k(\mathbf{r})$  and by means of (5) we then draw  $\mathbf{r}'_{k+1}$  from  $P(\mathbf{r}|\mathbf{r}'_2, \dots, \mathbf{r}'_1)$ . This concludes the algorithm to simulate single shots. It is now easy to see that also correlation functions of arbitrary order can be evaluated. By realizing that

$$\langle \Psi | \hat{\Psi}^\dagger(\mathbf{r}_1) \dots \hat{\Psi}^\dagger(\mathbf{r}_k) \hat{\Psi}(\mathbf{r}_k) \dots \hat{\Psi}(\mathbf{r}_1) | \Psi \rangle = \prod_{j=1}^k \rho_{j-1}(\mathbf{r}_j) \quad (8)$$

the  $k$ th order correlation function is evaluated at  $\mathbf{r}_1, \dots, \mathbf{r}_k$  as the product of the reduced densities  $\rho_{j-1}(\mathbf{r}_j)$ . Thus, to evaluate the correlation function  $\langle \Psi | \hat{\Psi}^\dagger(\mathbf{r}'_1) \dots \hat{\Psi}^\dagger(\mathbf{r}'_k) \hat{\Psi}(\mathbf{r}'_k) \dots \hat{\Psi}(\mathbf{r}'_1) | \Psi \rangle$  the only modification to the single-shot algorithm above consists in choosing the positions  $\mathbf{r}'_1, \dots, \mathbf{r}'_k$  rather than drawing them randomly.

**MCTDHB.** In the MCTDHB (refs 10–12) method the many-boson wavefunction is expanded in all configurations that can be constructed by distributing  $N$  bosons over  $M$  time-dependent orbitals  $\phi_i(\mathbf{r}, t)$ . The ansatz for the time-dependent many-boson wavefunction reads:

$$|\Psi(t)\rangle = \sum_{\mathbf{n}} C_{\mathbf{n}}(t) |\mathbf{n}; t\rangle \quad (9)$$

In (9) the  $C_{\mathbf{n}}(t)$  are time-dependent expansion coefficients and the  $|\mathbf{n}; t\rangle$  are time-dependent permanents built from the orbitals  $\phi_i(\mathbf{r}, t)$ :

$$|n_1, n_2, \dots, n_M; t\rangle = \frac{1}{\sqrt{n_1! n_2! \dots n_M!}} \hat{b}_1^{n_1}(t) \hat{b}_2^{n_2}(t) \dots \hat{b}_M^{n_M}(t) |vac\rangle \quad (10)$$

The MCTDHB equations of motion are derived by requiring stationarity of the many-body Schrödinger action functional

$$S[\{C_{\mathbf{n}}(t), \{\phi_i(x, t)\}]\} = \int dt \left\{ \langle \Psi(t) | H - i \frac{\partial}{\partial t} | \Psi(t) \rangle - \sum_{k,j=1}^M \mu_{kj}(t) [\langle \phi_k | \phi_j \rangle - \delta_{kj}] \right\} \quad (11)$$

with respect to variations of the coefficients and the orbitals. The  $\mu_{kj}(t)$  are time-dependent Lagrange multipliers that ensure the orthonormality of the orbitals. With increasing  $M$  the solution of the MCTDHB equations converges to an exact solution of the time-dependent many-body Schrödinger equation and numerically exact results have been obtained previously<sup>23,24</sup>. For bosons interacting via a delta-function interaction and  $M = 1$ , the MCTDHB equations of motion reduce to the time-dependent Gross–Pitaevskii equation. For more information see the literature<sup>10–12</sup>.

**Parameters.** For all  $D = 2$  dimensional simulations in this work we assume tight harmonic confinement with a frequency  $\omega_z$  and a harmonic oscillator length  $l_z = \sqrt{\hbar/(m\omega_z)}$  along the  $z$ -direction. The bosons interact via a 2D regularized contact interaction potential  $(\hbar^2 \lambda_0/m) \delta_c(\mathbf{r})$ , with  $\delta_c(\mathbf{r}) = (2\pi\epsilon^2)^{-1} e^{-r^2/2\epsilon^2}$ ,  $\mathbf{r} = (x, y)$  and a dimensionless interaction strength  $\lambda_0 = \sqrt{8\pi a}/l_z$ , where  $a$  is the scattering length and  $m$  the mass of boson. We note that it is important to regularize contact interaction potentials for  $D > 1$  (refs 25,26). For the collision of attractively interacting BECs the external potential used for the simulations is given by  $V(\mathbf{r}) = V_x(x) + V_y(y) + V_z(z)$ , with  $V_x(x) = (1/2)m\omega_x^2 x^2$ ,  $V_y(y) = (1/2)m\omega_y^2 y^2$ , and  $V_z(z) = C e^{-z^2/2\sigma^2}$ , where  $C = m\sigma^2 \omega_x^2$ . We obtain dimensionless units  $\hbar = m = 1$  and the Hamiltonian (2) by measuring energy in units of  $\hbar\omega_y$ , length in units of  $l_y = \sqrt{\hbar/(m\omega_y)}$  and time in units of  $1/\omega_y$ . We use a plane-wave discrete variable representation to represent all orbitals and operators. The width of the contact interaction is  $\epsilon = 0.15$  and the grid spacing is  $\Delta x = \Delta y = \epsilon/2$  unless stated otherwise. For the elongated trap the parameter values are  $\omega_x = 0.07$ ,  $\omega_y = 1$  and  $\sigma = 10$  on a grid  $[-43.2, 43.2] \times [-3.6, 3.6]$ , which creates a trap with a flat bottom at the centre. For the rotating BEC the parameter values are  $\omega_x = \omega_y = 1$ .  $\eta(t)$  is linearly ramped up from zero to  $\eta_{\text{max}} = 0.1$  over a time span  $t_r = 80$ .  $\eta(t)$  is then kept constant for  $t_{\text{up}} = 220$  and ramped back down to zero over a time span  $t_r$ . The potential  $V_s(\mathbf{r}, t) = (1/2)\eta(t)[x^2(t) - y^2(t)]$  rotates harmonically with  $x(t) = x \cos(\Omega t) + y \sin(\Omega t)$  and  $y(t) = -x \sin(\Omega t) + y \cos(\Omega t)$ , where  $\Omega = \pi/4$ . The grid size is  $[-8, 8] \times [-8, 8]$  with 214 grid points in each direction.

For the  $D = 1$  dimensional simulations we assume tight harmonic confinement along the  $y$ - and  $z$ -directions with a radial frequency  $\omega_{\perp} = \omega_y = \omega_z$  and an oscillator length  $l_{\perp} = \sqrt{\hbar/(m\omega_{\perp})}$ . The contact interaction potential is then given by  $(2\hbar^2 a/m l_{\perp}^2) \delta_c(x)$ , with  $\delta_c(x) = (2\pi\epsilon^2)^{-1/2} e^{-x^2/2\epsilon^2}$ . We use  $\hbar\omega_{\perp}$  as the unit of energy and  $l_{\perp}$  as the unit of length. The dimensionless interaction strength is then given by  $\lambda_0 = 2a/l_{\perp}$ . The harmonic potential along the  $x$ -direction  $\omega_x = 1/100$  is much weaker than the radial confinement  $\omega_{\perp} = 1$ . The grid size is  $[-90, 90]$ .

**Image processing.** The histograms of the positions of particles obtained using the single-shot algorithm have a resolution that is determined by the grid spacing. For better visibility and in analogy to a realistic imaging system we convolved the data points of each histogram with a point-spread function (PSF). As a PSF we used a Gaussian of width  $3 \times 3$  pixels.

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